



PREPOSITIONS OF PLACE

Simon Says Art: Exploring Prepositions of Place

Objective: Practice using prepositions of place (e.g., in, on, above, below, etc.) through a fun drawing activity.

Materials: A piece of paper or a notebook page.

Instructions:

1. **Draw a Large Rectangle:** Ask students to draw a vertical rectangle on their paper.
2. **Elicit Prepositions:** Introduce and elicit the following prepositions of place:
 - Corners: top, bottom, left, right, top left, bottom right, etc.
 - Locations: in the corner, near the corner, in the center, above/below the center, halfway between two points, etc.
3. **The Fun Begins:** Use "Simon says" commands to instruct students to draw and place objects within the rectangle using prepositions of place. Examples:
 - Draw a 3D table in the bottom right corner (about 1/4 of the page height).
 - Draw a cat in front of the back left leg of the table.
 - Draw a small chandelier hanging from the center of the page.
 - Draw your favorite artwork and hang it in the top left quarter of the square.
4. **Get Creative:** Encourage students to draw various objects (e.g., wineglass, milk bottle, cat food box) and place them using prepositions of place (e.g., on, below, next to the table).

Remember to have fun and be creative!

Variations:

1. **Teamwork:** Divide students into pairs or small groups to complete the drawing tasks.
2. **Time Challenge:** Set a timer for each task, and challenge students to complete it within the time limit.
3. **Error Analysis:** Encourage students to identify and correct errors in their peers' drawings regarding prepositions of place.

Extension Ideas:

1. **Write a Story:** Ask students to write a short story about the scene they drew, incorporating prepositions of place.
2. **Role-Play:** Have students act out scenarios using the prepositions of place, e.g., "Put the book on the table."
3. **Real-Life Applications:** Show students how prepositions of place are used in real-life situations, such as giving directions or describing a room.